

AGB-APHE-USA

GAME BOY ADVANCE
GAME BOY® ADVANCE



WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

⚠ WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

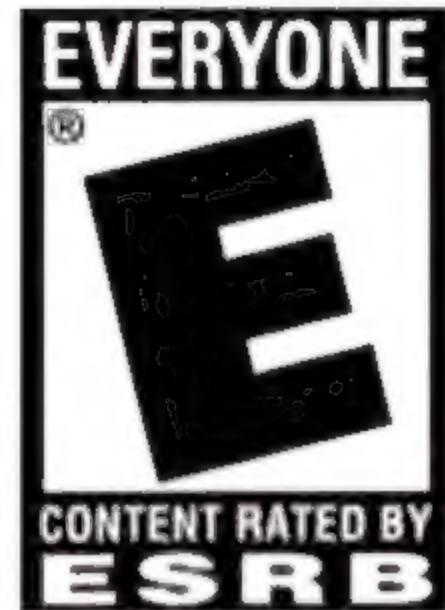
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



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THIS GAME PAK WILL WORK ONLY WITH THE
GAME BOY® ADVANCE VIDEO GAME SYSTEM.



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THE STORY

Prehistoric life was hard. Due to the lack of modern technology, the average caveman worked only three and a half hours a week, the rest of his time was spent on cave painting, sleeping... and eating.



But in this small prehistoric village, disaster has struck ! The winter food store has been eaten by greedy dinosaurs and the villagers are facing starvation. The village Chief has chosen Sam to save mankind by leading a quest to find the legendary dinosaur graveyard. Sam must cross many untamed prehistoric lands and bring back enough valuable bones to buy all the food the villagers need to survive the winter...

HOW TO PLAY

1. Make sure the power switch is in the off position.
2. Carefully insert the Prehistorik Man Game Pak in your Game Boy® Advance.
3. Turn the power on.

MENU

"GAME START"

If you want to start a new game, don't hesitate, select this option.

"PASSWORD"

With this option, restore a previously saved game. When you save a game (see "Shop"), a password is given to you.

Move the cursor between the different letters. Use the A Button to validate them, or B Button if you have made a mistake.

Enter all the letters and validate your password by pressing START.

HOW TO PLAY

"OPTIONS"

Modify the game settings.

Use the Up and Down on the Control Pad to move the cursor.

Use Left and Right on the Control Pad to modify the settings.

When you have finished, select "exit" then press the A Button to go back to the main menu.

DIFFERENT OPTIONS :

LANGUAGE : Select the language for all the text in the game.

DIFFICULTY : Normal or Easy.





During each stage a panel of useful information will be displayed along the top of the screen. This contains, from left to right :

- 1. THE NUMBER OF LIVES :** The number of lives Sam has left, from 0 to 9.
- 2. THE AMOUNT OF ENERGY :** The amount of energy Sam has left for his current life, represented by three or more hearts.
- 3. THE BONE COUNTER :** Whenever Sam defeats an enemy, it will drop one or more bones, which Sam can collect. Use the bones to buy items in any of the many shops scattered throughout the game.



4. B.O.N.U.S. letters :

Blocks with the letter of the word BONUS can be found in most stages. When Sam finds all the letters to the word BONUS, he is transported to a special bonus world with many goodies .

5. When the SHOUT METER is full and flashing, Sam is strong enough to shout.



When Sam encounters a boss monster a large bar represents the boss's energy.

Because the bosses are so big, Sam's Super Shout has no effect on them.



PREHISTORIK SIMIAN

THE CONTROLS





PREHISTORIK MAN

THE CONTROLS

Press Up Diagonal
(Up+Left, Up+Right),
Sam will run like a dog.

Press Down Diagonal, he will walk slowly.

Press the A Button to make Sam jump. The longer you keep the A Button pressed, the higher Sam will jump.

If you jump, then release the A Button, then press the A Button again before falling on an enemy's head, Sam can jump even higher.

Press the B Button to use the current weapon. Some weapons have limited ammunition, so use them carefully.

Hold the L Button to make Sam look around. You control where he is looking by moving the Control Pad in the desired direction.

Press the R Button to use the Super Shout.

PREHISTORIK MAN

THE CONTROLS

To go through doorways, press Up on the Control Pad.

To climb on a vine, press Up or Down on the Control Pad.

There are certain times during the game where Sam can use a Hang-glider. To take-off either jump off any convenient cliff or run until the glider inflates then jump. To stay airborne, you will have to continuously dive to gain momentum then climb to regain altitude.

When Sam meets one of his friends, press the A Button to accelerate the text, or press START to skip the conversation.

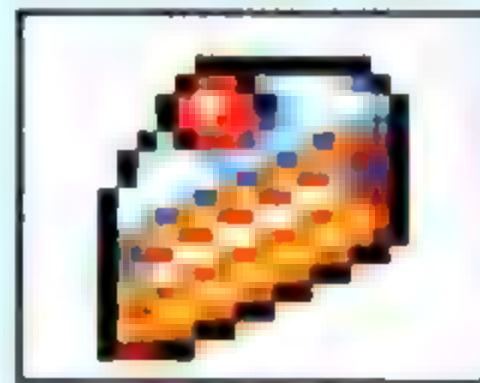
To kill enemies, Sam can jump on their head several times (bouncing on the head of an enemy will increase the number of bones it will drop when it dies), but he can also use his weapon on it. By jumping on some enemies' head, Sam will be able to get to places he couldn't go otherwise (such as spiders and turtles).



PICK UP ITEMS

BONUSES

There are two basic types of food bonus : normal and super. Super food bonuses give Sam a much larger score and are worth ten normal bonuses.



SPECIAL BONUSES AND ITEMS



20 extra bones.



End of the level.



It increases the size of Sam's energy bar.



This strange animal is called Rees-Tartah. He will bring Sam back to that same location in case of an accident.



PICK UP ITEMS

SPECIAL BONUSES



Primitive weapons.



Primitive forms of transportation.



Will cause Sam to lose his hang-glider, pogo stick or stone wheel if he is using one.

PREHISTORIK MAN

ITEMS



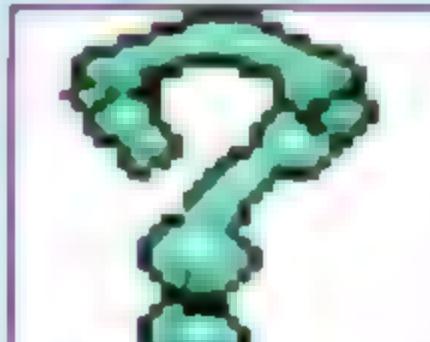
SHOP :

When passing a **shop sign**, Sam will enter the boutique of an enterprising caveman. In each different **shop**, a selection of three of the following five items will be offered :



EXTRA CREDIT :

Gives Sam an extra credits for use in the continue screen.



ADVICE :

The shopkeeper will divulge a secret relevant to current stage.



INFORMATION :

Sam can buy some general information which may or may not be useful.



TRAVEL TICKET :

The shopkeeper offers Sam a ride directly to the next stage.

PREHISTORIK MAN

ITEMS



LIFE INSURANCE :

Buying some life insurance will give Sam the option to restart the game from the stage where he bought his insurance with a password.

To ask for a description of an object, stand in front of it and press the A Button. To buy an object, stand in front of it and press the B Button.

When you have finished, leave the shop by running off the screen to the right.





AVAILABLE
NOW

Grab your boxing
gloves and let's go!



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PLANET MONSTERS

AVAILABLE
NOW!

Game Boy Advance



PLANET MONSTERS

VISIT GARRY KASPAROV



COMING SOON ON
Game Boy® Advance



You can have the Chess World Champion Garry Kasparov
as your personal trainer, playing against you.
You got to check it out!

BARBARIAN

Use your strength and
Ferocious Skills to SURVIVE



Game Boy Advance

Coming Soon on
Game Boy® Advance



ROBOCOP

THE FUTURE OF LAW ENFORCEMENT

COMING
SOON

ON
GAME BOY
ADVANCE

ROBOCOP

THE FUTURE OF LAW ENFORCEMENT

RP



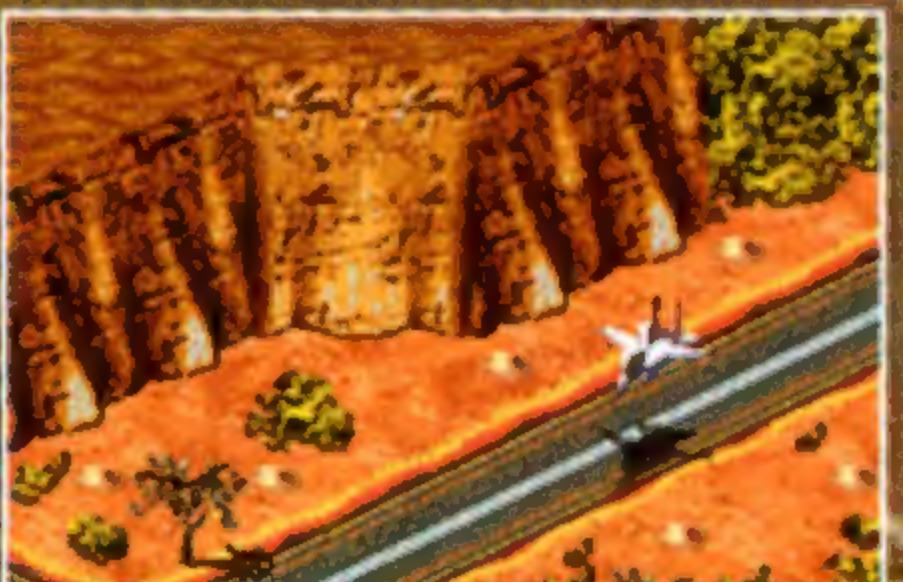
ONLY FOR
GAME BOY ADVANCE



TOP GUN™

FIRESTORM

Aim,
Fire,
blow ship up !



COMING
SOON ON
GAME BOY®
ADVANCE



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PREHISTORIK MAN

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